Appendix 1 – Policy Matrix (identifying links between policies and cross-cutting issues)

			RESPONDS OR LINKS TO CROSS-CUTTING THEME (where relevant)						
POLICY		Design	Climate Change	Sustainable Development	Waste	Delivering Infrastructure	Community Resilience		
	1	Settlement Boundaries			•				
SD	2	Sustainable Design of Development and the Quality and Distinctiveness of the Built Environment	*	•	•				
	3	Reducing the Need to Travel by Car (Major Development)	♦	•	•		•		
	4	Managing Flood Risk from Surface Water Run-off	*	*	*				
	1	Principal Residence Policy			•			*	
	2	Design of Dwellings	*	•	•	*			
НО	3	Parking Design in Housing Developments	*				*		
	4	Community Homes	♦		•			*	
	5	Housing for Specific Needs	♦		•			*	
	1	Areas of Ecological, Landscape, Biodiversity and Geodiversity Value		•					
	2	Landscape Character and Landscapes of Local Significance (LLS)	♦	•					
	3	Embedding Green and Blue Infrastructure into New Development	*	•	•		*	*	
	4	Protecting Trees, Woodland and Hedgerows		•					
	5	Biodiversity Net Gain in New Development	♦	•	•				
NE	6	Settlement Gaps and Green Buffers	♦	•	•				
	7	Important Views and Vistas	♦						
	8	Local Green Space		•				*	
	9	Dark Skies	♦						
	10	Coastal Vulnerability Zone	♦	•					
	11	Development and the Coastal Management Plan		•					
EW	1	Renewable Energy and Community Energy Projects	*	•	•		*		

POLICY			RESPONDS OR LINKS TO CROSS-CUTTING THEME (where relevant)						
			Design	Climate Change	Sustainable Development	Waste	Delivering Infrastructure	Community Resilience	
	2	Non-mains Sewer Wastewater				•	•		
	1	Transport Plan	•	•	•		•		
	2	Transport Assessments & Travel Plans	•	♦	•		•		
	3	Dedicated Parking for New Non-residential Development	•	*	•		•		
TT	4	Safeguarding the Disused Railway		*	*		•		
' '	5	Protecting Existing Car Parking Capacity in Perranporth					•		
	6	Preventing Loss of Car Park Capacity					•		
	7	Beach Road Car Park		•			•		
	8	Noise from Development at Trevellas Airfield							
	1	New Community and Cultural Facilities	•		•			*	
LW	2	New Sports Facilities	•		•			*	
	3	Providing Community Infrastructure to Match Demand			•		•	*	
	1	Heritage Assets and the Historic Environment	•						
	2	Signs and Advertising	•						
	3	Conservation Areas and Non-designated Historic Settlements	•						
	4	Historic Landscape Character	•						
HE	5	Cornwall and West Devon WHS Area A7 St Agnes Mining District	•						
IIL	6	St Piran's Church and St Piran's Oratory	•						
	7	Penhale Camp and Assets within its Boundaries and Setting	•						
	8	Perranzabuloe's Prehistoric Assets and Landscape	•						
	9	Newly Identified Heritage Assets and Archaeological Remains	•						
	10	Accessibility to Heritage Assets							
	1	Preventing Loss of Existing Employment Areas			•			*	
BER	2	Quality Employment Premises	•		*			*	
	3	Expansion of Employment Sites	•		•			*	

			RESPONDS OR LINKS TO CROSS-CUTTING THEME (where relevant)						
POLI	POLICY		Design	Climate Change	Sustainable Development	Waste	Delivering Infrastructure	Community Resilience	
	4	New Technology and Hi-tech Industries			•			*	
	5	Digital Communication Infrastructure Improvements	♦	♦	•		*	*	
	6	Live / Work	*	*	•			*	
	7	Small Scale Business Initiatives	*		•			*	
	8	A30 Corridor Business Opportunity Area			*				
	9	Perranporth Village Centre Uses	*		•			*	
	10	Shop Front Design in Perranporth	*					*	
	11	Perranporth Village Centre Traffic, Circulation and Wayfinding	*	*	•		•	*	
	12	Perranporth Village Centre Areas of Intervention	*	*	•	*	*	*	
	13	Retail Expansion in Perranporth, Goonhavern and Bolingey	*		•			*	
	14	Provision for (Consumer) Waste Facilities at Hot Food Takeaways in Perranporth, Goonhavern and Bolingey	•			•			
	15	Supporting Community Shops, Food and Drink Premises and Services			•			•	
	1	Existing and New Static Caravan, Camping, Glamping and Towing Caravan Sites	*		•				
то	2	New Built Tourist and Visitor Accommodation (Bed and Breakfast, Hotels, Guest Houses and Purpose-built Holiday Lets and Lodges)	•		•				
	3	Broadening the Visitor and Tourism Offer through Sustainable and Wet Weather Attractions	•		•				